



Timing

Twenty minutes



Area of Learning and Development

Personal, Social and Emotional Development



What you need

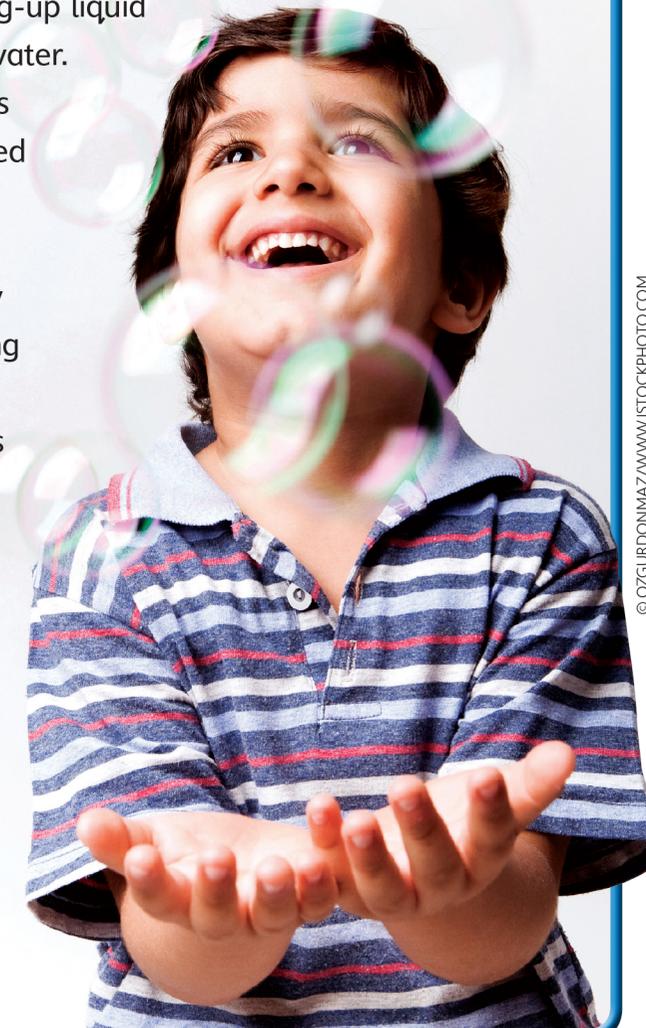
Bubble blowing wands; reclaimed materials; construction straws; hoops; quoits; washing-up liquid; bubble solution; baby shampoo; bowls; Tuff Spot tray



Bubbles, bubbles

What to do

- Buy individual tubs of solution with attached wands and make up larger quantities of your own solution from washing-up liquid or baby shampoo mixed with water.
- Experiment with creating wands of varying shapes from reclaimed materials such as coat hangers, or construction equipment.
- Having fun taking turns to blow bubbles for others to chase using your bubble wands.
- Try making really large bubbles by running along with a hoop that has been dipped in a Tuff Spot filled with bubble solution.
- Enclose children in a bubble by asking them to take turns to stand on a box in the middle of a Tuff Spot while you pull the 'hoop bubble' up and over their heads.



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Timing

Fifteen minutes



Areas of Learning and Development

Communication and Language and Literacy



What you need

A moving house story such as *Moving Molly* by Shirley Hughes (Red Fox); boxes and packing cases; role-play items from the home area; pull-along vehicles and trailers

What to do

- Read the story about moving house to a small group of children and discuss what happens in it. Ask if the children have ever moved, or if they know someone who has moved. Talk about these experiences, for example, the excitement of packing everything in a big van.
- Set up a role-play scenario about moving house, starting from the home area and transporting essential items to another space.
 - Ask the children to decide what they need to take and how they will move it. Help them to write a list of these items that they can use to check that they have included everything.
 - Help them to sort the items, pack them in separate boxes and label them, for example, 'bedroom', 'kitchen'.





Timing

Ten minutes



Area of Learning and Development

Mathematics



What you need

Four sets of laminated cards depicting the numerals 1 to 6; jumbo size dice with spots; stopwatch

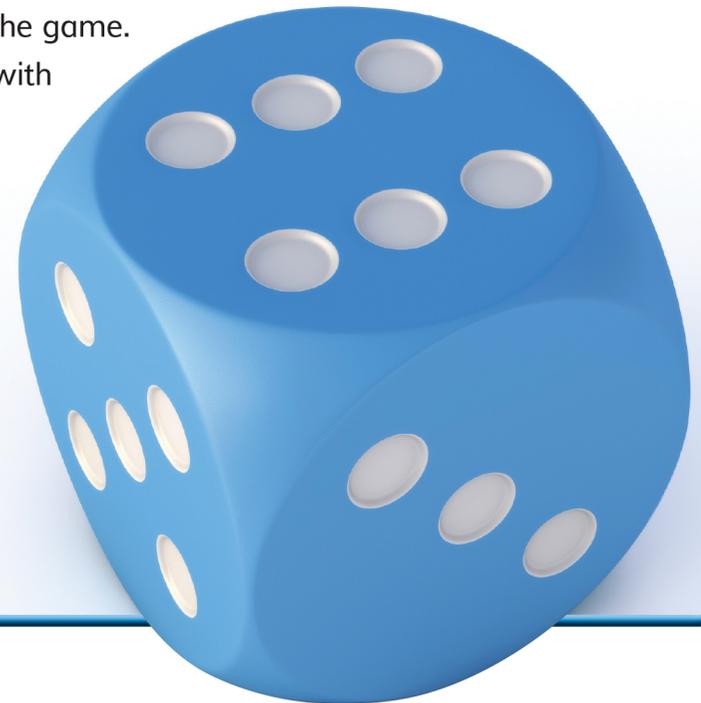


Match the number



What to do

- Create four sets of laminated cards displaying numerals from 1 to 6 and hide all 24 cards in the chosen activity space, either indoors or outdoors.
- Invite the children to take turns to throw the dice and count the spots. (Once the same number has been thrown four times, throw again until a different number is thrown.)
- Once the spots have been counted, ask all of the children to run around searching for a card depicting that number.
- The first child to return with the correct number card gets a point.
- Keep a points tally, using a stopwatch to define the length of the game. The winner is the child with the most points in the allocated time.
- With younger children, conduct the search together rather than give points.





Timing

Fifteen minutes



Area of Learning and Development

Understanding of the World



What you need Cardboard boxes of different sizes; small cars; lengths of plastic guttering



Rolling home



What to do

- Transform some of the boxes into garages by turning them upside down and cutting doors into them.
- Prop a piece of guttering on a box a suitable distance away from a garage so that a child can be challenged to roll a car down this ramp into the garage, but not too far so that the task becomes difficult. Ensure that there is at least a garage and ramp for each pair of children.
- Show the children the resources and explain that they should try to position the guttering in line with the garage door so that the car will roll into it. Demonstrate how to do this.
- Allow time for children to experiment with rolling their cars accurately into their garages.





Timing

Ten minutes



Area of Learning and Development

Physical Development



What you need

Tennis, rubber and sponge balls; large socks; string bags; shower puffs; string; elastic; washing line; pegs; plastic bats



Sock it to me



What to do

- Hang the washing line at a suitable height, just out of the children's reach, and invite them to find things to hang along it, such as a string bag, some socks and shower puffs. They will probably use the pegs to fasten them.
- Talk about how they might hang up the balls and suggest putting them in the socks or string bags.
- Ask them to try hitting the balls in the bags with the bats. Are they easy to hit? Do the pegs hold them on the line? Try securing the bags and socks with string instead, and fasten some with elastic to see what happens. How easy is it to hit the shower puff? Does it travel as far as the balls?



Area of Learning and Development

Expressive Arts and Design



What you need

Plastic guttering; metal pipes (safely sanded down); brackets; screws; screwdriver; kitchen utensils; pans; sticks; large wooden and plastic spoons; string; cup hooks; balls; buckets



Musical fences



What to do

- Find a wooden fence outdoors and transform it into a 'sound wall'.
- Fasten the plastic guttering and metal pipes to it using appropriate brackets and screw on some cup hooks to hang the kitchen utensils and pans up.
- Leave a selection of various beaters in a bucket, such as sticks and spoons, so that children can hit the objects or run them along the fence to create a satisfying rhythmical sound.
- Provide balls for the children to roll down the guttering into empty buckets and listen to the satisfying sound they make as they land. Add varying amounts of water to some of the buckets for a different sound effect.

